SPECIAL DOUBLES After Overcall: Penalty□	NOTRUMP OVERCALLS Direct: 15 to 18 Systems on ■		
Negative ■ thru 3 ♠ Responsive ■ : thru 3 ♠ Maximal ■ Cupped to Police ■ thru 2 ♠ Podbl	Conv. ☐		
Support: Dbl.■ thru 3♥ Redbl■ Card-showing□ Min. Offshape T/O□	Conv. DEFENSE VS NOTRUMP		
SIMPLE OVERCALL 1 level_8_to16_HCP (usually) often 4 cards very light style Responses New Suit: Forcing NFConst NF Jump Raise: Forcing Inv. Weak	Vs: strong weak 2♣ 5-5 majors 5-5 majors 2♦ long major long major 2♥ 5-5 in ♥+mino5-5 in ♥+mino 2♠ 5-5 in ♠+mino Dbl: 5m + 4M penalty Other		
JUMP OVERCALL Strong□ Intermediate□ Weak■	OVER OPP'S T/O DOUBLE New Suit Forcing: 1 level □ 2 level □ Jump Shift: Forcing □ Inv. ■ Weak □ Redouble implies no fit ■	Forcing Stayman ☐ Smolen ■	(<u>fast</u> denies) Conventional NT Openings
OPENING PREEMPTS Sound Light Very Light	2NT Over Limit+ Limit Weak Maiors	MAJOR OPENING	MINOR OPENING
3/4-bids ■ □ □ Conv./Resp.	Majors □ □ Minors □ ■ Other □	Expected Min. Length 4 5 1st/2nd \square \blacksquare 3rd/4th \square	Expected Min. Length 4 3 0–2 Conv. 1
OVER: Minor Major Natural Strong T/O Michaels	VS Opening Preempts Double Is Takeout ■ thru 4♠ Penalty □ Conv. Takeout: Lebensohl 2NT Response ■ Other:	RESPONSES Double Raise: Force ☐ Inv. ■ Weak ☐ After Overcall: Force ☐ Inv. ☐ Weak ■ Conv. Raise: 2NT ■ 3NT ☐ Splinter ■ Other:	RESPONSES Double Raise: Force □ Inv. □ Weak ■ After Overcall: Force □ Inv. □ Weak ■ Forcing Raise: J/S in other minor ■ Single raise ■ Other: 10+
SLAM CONVENTIONS Gerber□: 4NT: Blackwood□ RKC■ 1430■ vs Interference: DOPI□ DEPO□ Level: ROPI□ LEADS (circle card led, if not in bold) DEFENSIVE CARDING		1NT: Forcing ☐ Semi-forcing ■ 2NT: Forcing ☐ Inv. ☐to 3NT:to Drury ☐: Reverse ■ 2-Way ■ Fit ■	Frequently bypass 4+ ◆ ■ 1NT/1 ♣ _ 6
		Other:	Other
versus Suits x x	Standard: Except X X	2♣to HCP Strong■ Other □ 22+	SCRIBE RESPONSES/REBIDS Kokish
A K T A K J A G J K Q X K T 9 X A J T 9 A F 9 X C 0 J X C 0 J T X C 0 J T X C T 9 X C T Y X X Y X Y X Y X X X Y X	X Upside-Down: Count	Natural: Weak Intermediate Strong ☐	ends on vul/seat Conv. ■ 2NT Force ■ New Suit NF ends on vul/seat
K QT9 J T9x T 9x	FIRST DISCARD	Natural: Weak ■ Intermediate □ Strong □ Conv. ■ 2NT Force ■ New Suit NF□	
LENGTH LEADS: 4th Best vs SUITS□ vs NT 3rd/5th Best vs SUITS■ vs NT		Natural: Weak ■ Intermediate □ Strong □	
Primary signal to partner's lead Attitude ■ Count □ Suit preference □ SPECIAL CARDING	Smith Echo □ □ □ Is Trump Suit Pref. □	4th Suit Forcing: 1 Rd.□ Game■	r Forcing:□ 2-Way NMF□ Comp. □